

# Checking non-divergence, channel-bound and global-cooperation using SAT-solvers

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## Remark

The design of a distributed system is complex.

## Solution

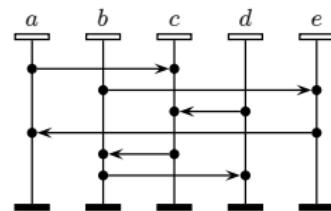
Use modeling.

# Modeling tools

## MSC (Message Sequence Chart)

Graphical description of message exchanges between processes in causal order.

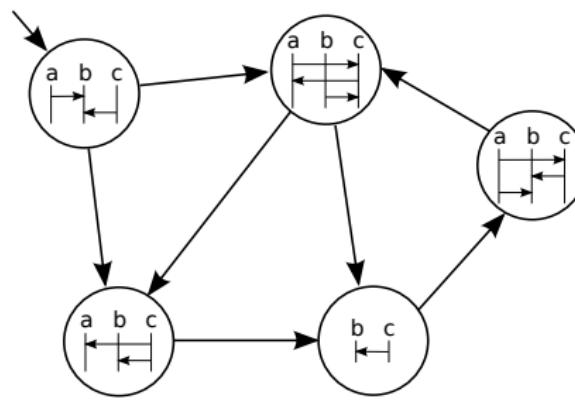
- The events occurring on the same process are linearly ordered.
- A message can be received only after it has been sent.



## Modeling tools

### MSG (High-level Message Sequence Chart)

Automaton where each transition is labeled by an MSC.



## Advantage

We can automatically check properties on the models.

## Objective of the presentation

Check some properties of automatic, fast and workable.

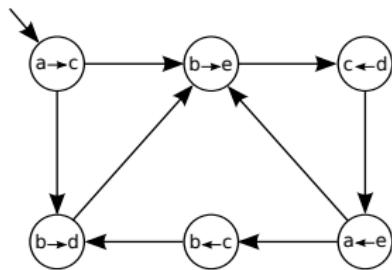
- 1 Basic concepts
- 2 Checking non-divergence
  - Existing work
  - Contribution
  - Experimental Results
- 3 Checking global-cooperation
  - Existing work
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- 4 Computing a correct size
  - Existing work
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- 5 Conclusion

# Plan

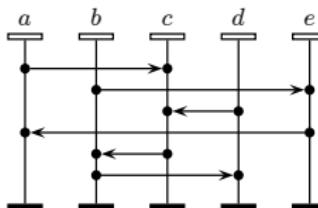
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## Basic concepts for the presentation

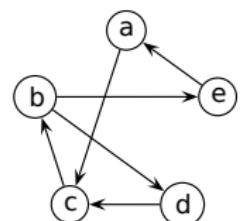
- **Simple MSGs,**
- **MSC,**
- **Communication Graph of an MSC.**



Simple MSG.



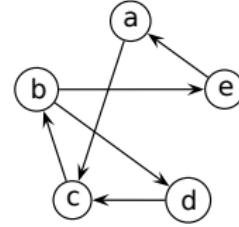
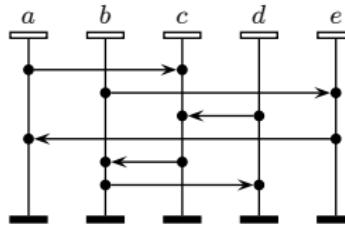
MSC.



Communication Graph.

## Définition

An MSC is *synchronized* if all connected components of the communication graph is strongly connected.



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# Problem description

## Remark

Sendings and deliverings of messages often controlled by means of buffers.

## Question

How to choose a correct buffer size ?

## Approche : Cut problem

- Non-divergence : Is there a buffer size correct ?
- Sizing : Suppose there is a buffer size, what size to choose ?

### Ben-Abdallah and Leue (*TACAS*, 1998)

An MSG diverges if and only if there exists a simple loop in which the MSC pattern repeated is not synchronized.

### Ben-Abdallah and Leue (*TACAS*, 1998)

Exponential algorithm in the number of states, quadratic in the number of processes.

### Alur and Yannakakis (*Concur*, 1999)

Exponential algorithm in the number of processes, quadratic in the size of the MSG.

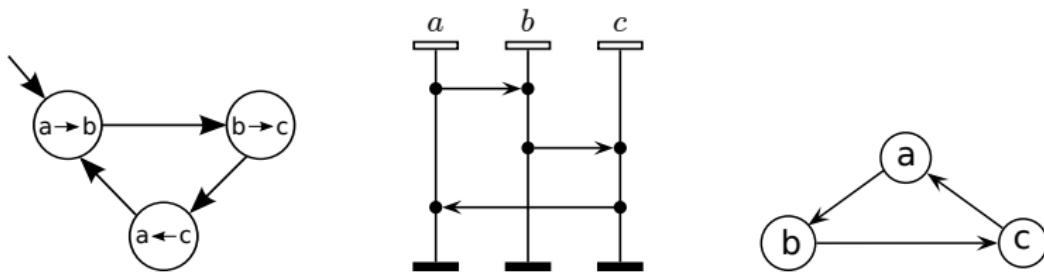
### Alur and Yannakakis (*Concur*, 1999)

Divergence is NP-complete.



## Definition

Channel  $(i, j)$  is *synchronized* if for all simple loop containing a label  $i \rightarrow j$ , there is a path from  $j$  to  $i$  in the communication graph.



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## Result

Reduction from *Divergence* to *SAT*.

## Motivation

Using *SAT* solvers to check *non divergence*.

## Idea

- Consider each channel one after the other.
- Given an MSG, for each channel  $(i, j)$ , we construct a formula  $Diverge_{ij}$  which is satisfiable iff there is a simple loop for which  $(i, j)$  is not synchronized.

## Variables

The transitions  $\delta \in \Delta$  and the processes  $k \in \mathcal{I}$

Describes simple loops

$$Simple\_Loops = \bigwedge \left\{ \begin{array}{l} \bigwedge_{\delta \in \Delta} \left( \delta \rightarrow \bigvee_{Dom(\delta')=Cod(\delta)} \delta' \right) \\ \bigwedge_{\delta \in \Delta} \left( \delta \rightarrow \bigvee_{Cod(\delta')=Dom(\delta)} \delta' \right) \\ \quad \bigwedge_{\delta \neq \delta' \text{ and } Dom(\delta)=Dom(\delta')} (\neg \delta \vee \neg \delta') \\ \quad \bigwedge_{\delta \neq \delta' \text{ and } Cod(\delta)=Cod(\delta')} (\neg \delta \vee \neg \delta') \end{array} \right\}$$

True transitions form disjoint simple loops.

## Reachable

$$\text{Reachable}_j = j \wedge \bigwedge_{s \rightarrow_{\delta} r} ((\delta \wedge s) \rightarrow r)$$

$j$  and processes reachable from  $j$  are true.

## Divergence

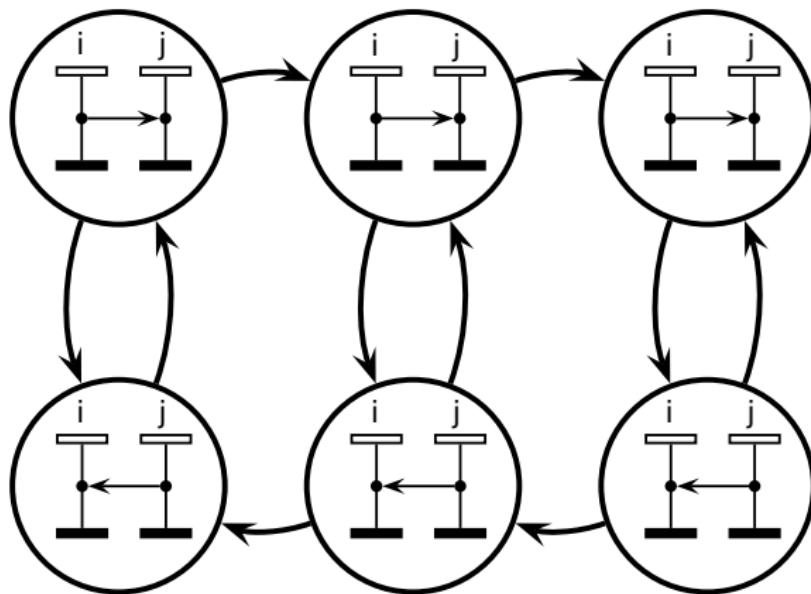
$$\text{Divergence}_{i,j} = (\neg i) \wedge \bigvee_{i \rightarrow_{\delta} j} \delta$$

$i$  is false and  $i \rightarrow j$  is in the communication graph.

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# Simplified sliding window protocol



Window size	$\tau_{\text{DIV}}$	$\tau_{\text{SOFAT}}$	$\tau_{\text{MSCan}}$
10	< 0.01	0.5	0.63
50	< 0.01	10	16
100	< 0.01	150	210
200	0.01	2400	
1000	0.08		
10000	7.1		
20000	25		
50000	160		

FIGURE: Runtime in s. for the simplified sliding window protocol

*MSCan* : Benedikt Bollig, Carsten Kern, Markus Schlüter, and Volker Stolz. (TACAS 2006)

*SOFAT* : Loïc Hélouët (SDL forum 1999)

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## Definition

An MSG is a globally-cooperative if for all loops, the communication graph has only one connected component.

Genest, Kuske and Muscholl (2006)

Deciding whether an MSG is globally cooperative is NP-complete.

Genest, Kuske and Muscholl (2006)

Any MSG globally-cooperative is implementable.

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# Reduction

## Result

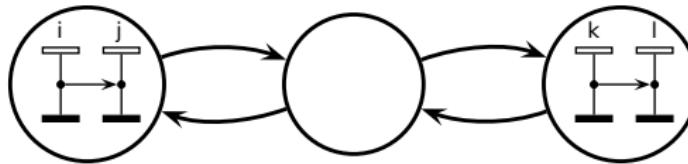
Reduction from *global-cooperation* to *SAT*.

## Motivation

Using *SAT* solvers to check *global-cooperation*.

## Proposition

Suppose that no edge is labeled by an empty MSC. Then the MSG is globally-cooperative if and only if the communication graph of any simple loop is connected.



## Global-cooperation

$$\Phi_{\bar{g}_c}(\mathcal{G}, i, j) = \text{Disjoint\_Loops} \wedge \text{Junction} \\ \wedge \text{Connected}_j \wedge \text{Unconnected}_{i,j}$$

### Junction

$$\text{Junction} = \bigwedge \left\{ \begin{array}{l} \bigwedge_{\delta, \delta' \in \Delta \text{ with } \delta \neq \delta'} \neg \delta_1 \vee \neg \delta'_1 \\ \bigwedge_{\delta \in \Delta \text{ and } x \in [1, N-1]} \delta_x \rightarrow \delta_{x+1} \\ \bigwedge_{\delta \in \Delta \text{ and } x \in [2, N]} (\delta_x \wedge \neg \delta_{x-1}) \rightarrow \bigvee_{cod(\delta') = dom(\delta)} \delta'_{x-1} \end{array} \right.$$

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FIGURE: Runtime in s. for the simplified sliding window protocol

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Muscholl et Lohrey (*Inf. & Comput.*, 2004)

The problem "For an MSG and a buffer size, can all scenarios run without any overloading ?" is co-NP-complete.

Consequence of *Divergence* is NP-complete

Find an **optimal size**, an **approximation** or even a **correct size** is NP-hard.

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## First approach

- Consider only the MSG *non-divergent*.
- Find a **reasonable** size.

## Result

Let a *non divergent* MSG with  $n$  states and  $x$  processes, then  $x \times n$  is a correct buffer size.

## Idea

For a non-divergent MSG, if we do not exchange messages in a canal, at each loop a new process will be blocked.

## Second approach

We can adapt the reduction of Divergence to :

- check that a size is correct,
- compute the optimal size.

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## Results

- Simple reduction from divergence to SAT.
- Reduction from global-cooperation to SAT.
- Simple buffer size for non divergent MSGs.
- Reduction from optimal buffer size to SAT.

## Perspectives

- Evaluate with random MSGs and other protocols.
- Try other formula.
- Compare with other SAT-solvers.

# Thank you.